

BRIAN MANIERE

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PROFILE

Energetic product manager, accomplished developer, and excellent communicator with passion for user experience, skill in team building, and a sense for utility in design. Presenting thirteen years experience building web applications, designing user interfaces, and publishing online media. Ready to lead initiatives through the full product life cycle – from ideation and analysis through design and execution to delivery and support. Familiar playing most roles on the team along the way.

EXPERIENCE

Daylife New York, NY 2010 – Present

Technical Account Manager

The Irish Independent, Al Jazeera, The Arkansas Democrat-Gazette, The Bay Area News Group, YourTango, others

NBC Universal Local Integrated Media New York, NY 2008 – 2010

Senior Web User Interface Developer

Condé Nast Publications New York, NY 2007 – 2008

Senior Front End Web Analyst *Style.com, Men.Style.com*

Instinctual Media New York, NY 2002 – Present

Creator, Owner Web Development and Audio / Video / Media Production

WNYC / National Public Media, iVillage, coolhunting.com, MTV, Ultra16, Mythologie Design Partners, others

Inventor of:

Sandboxes: *Touch- controlled networked devices for visual interaction and play*

Sound Canvases: *Touch- controlled gestural interfaces for sound synthesis and performance*

Gesture Painters: *Touch- controlled gestural interfaces for video synthesis and performance*

Exodus Communications New York, NY 1998 – 2002

Engagement Manager

Merrill Lynch

Technical Account Manager

Merrill Lynch, General Electric

Deployment Project Manager

The New York Mercantile Exchange, Encompys – The Bank of New York, Accenture, FXAlliance – JP Morgan

Internet Application Developer, Software Developer, Database Administrator

Fidelity Investments, Morgan Stanley, The New York Times Digital, The Hartford Life Insurance Company, others

ROP Digitech New York, NY 1997 – 1998

Digital Pre-Press Sales Representative

HBO / The Reno Company New York, NY 1996

Production Assistant, Documentary: *Reno Finds Her Mom*

EDUCATION

New York University – The Interactive Telecommunications Program (ITP) New York, NY

Masters Degree in Interactive Media, Tisch School of the Arts 2004

The University of Pennsylvania Philadelphia, PA

Bachelors Degree in English Literature, Bachelors Degree in Art History, College of Arts and Sciences 1995

EXPERTISE

Management: Product management, engagement management, account management, project management, sales engineering, facilitation, oral and written communication.

Technical: Javascript, HTML, CSS, Site Templating, Prototyping, PHP, JSP, Velocity, Flash, Actionscript, AS3, Papervision 3D, Processing, Java, Max/MSP Jitter, Pd, PIC BASIC, Database Administration, SQL.

Creative: Product design, user experience design, audio production, video production, sound engineering, interactive art, editing, photography, performance, illustration, improvisation.

PERSONAL

Demonstrated life-long passion for documentary media, journalism, culture, and innovation.

Influences: WDET, CBC, CJAM, WXPB, WRTI, BBC, WNYE, WNYC, WTVS, WGPR, The New York Times, The Economist, The New Yorker, Duchamp, Hesse, Kubrick, Haacke, Meireles, Pan Sonic, Brent Bambury, Brooke Gladstone, Radiolab.